

English

During our reading sessions, the children will be reading *Beowulf* by Michael Morpurgo. We will be analysing the main characters in detail and how they can have differing perspectives. We will also explore the use of figurative language in the book and the effect this has on the reader.

In our fiction writing, we will focus on description of characters, events and settings by using powerful language and effective techniques in a short story using our Storytelling approach. By using our senses and figurative language, the children be able to bring their stories to life. to Our non fiction writing focus will be letter writing and how to get a point across effectively.

Science: Properties and changes of materials

The children will be comparing and grouping together every day materials based on their properties and they will group them by hardness, solubility, transparency, conductivity and response to magnets. There will be testing for the uses of these materials including metals, wood and plastic.

Religious Education

Topic 7 - Transformation - In this unit, we will be focusing on the transforming power of wind, fire and water. We will explore the season of Pentecost, focusing on this celebration of the Spirit's transforming power.

Topic 8 - Freedom and Responsibility - In this unit, the children will identify how being given freedom involves responsibility. We will explore the message in God's commandment as rules for living freely. We will also look at the Beatitudes in more depth.

Art / DT

The children will be looking at artistic techniques and using them to create work using different mediums.

Computing

The children will review and analyse a computer game and describe what make sit successful. They will then design their own game and design characters for their own game, evaluating it against those of their peers.



Year 5 Summer 1

Adventurous Anglo Saxons

Core Text: *Alfred the Great*

Reading: *Beowulf*

Topic

Our curriculum focus for Anglo Saxons will be looking at when and why the Anglo Saxons invaded Britain, their culture, their religious beliefs and practices and how these differed to the Romans. We will explore their conversion to Christianity and look at the legacy they left behind. We will discuss how they shared the country with the Vikings, identifying where the Anglo Saxons came from and why. They will also be learning about the seven Anglo Saxon kingdoms.

Maths

The children will continue to look at decimals this term. They will be adding, subtracting, multiplying and dividing decimals. They will be solving problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.

The children will also be learning about geometry this term. They will be comparing and classifying geometric shapes. They will be describing movements of positions and measuring angles. In each lesson the children practice fluency, reasoning and problem solving skills followed by a Dive Deeper challenge. The children will continue to practice their times tables.

Physical Education

This term, the children will be developing their Athletics skills through running, jumping and throwing activities and games. Their will develop the skills and techniques required in Athletics by working both individually and in teams.

The children will also be focusing on Rounders: we will be learning about the key skills, rules, techniques and qualities needed to play this team game. The unit will include throwing and catching development, striking and fielding and also communication and teamwork.

MFL

The children will be learning about items of clothing and the correct gender/article for each item. They will learn how to say 'I wear...' using the correct verb and gender.

PSHE

Dreams and Goals

Healthy Me

Music

Children will be learning new finger positions to play different chords on the ukulele and learning about chord progressions - changing from one chord to another. They will strum chords to accompany melodies that they sing and learn different strumming patterns.